

Contents

Chapter 1 Adding I/O Devices to a Modern PC

The Reasons for This Book	2
Hands-on Examples	2
How Much Technical Background Do You Need?	3
Focus of the Text	3
The Modern PC: A Short History	4
The PCI Bus	4
Easy to Use and Low Cost	5
USB Terminology	7
PC Host	10
USB Cable	11
Hub Device	13
I/O Device	14
Adding USB to an “Old” PC	16
Impact of USB on PC Host	17
Impact of USB on Embedded PCs and Other Devices	21
Chapter Summary	23

Chapter 2 Close to the Wire

Differential Signaling	25
The Fundamental Packet	26
Different Packet Types	28
Start-of-Frame (SOF) Token Packet	28
IN, OUT, and SETUP Token Packets	30
Data Transfer Packets	31
Handshake Packets	32
Special Packets	33
Building a Transaction	34
Interrupt Transactions	35
Bulk Transactions	37
Isochronous Transactions	37
Control Transactions	39
PC Host Requests	44
Error Handling	47
Chapter Summary	47

Chapter 3 Getting to Know You: Enumeration

Device Detection	50
Enumeration Steps	52
High-Speed Handshake	53
Device Descriptor	54
Configuration Descriptor	56
Interface Descriptor	57
Defining a Human Interface Device	58
HID Descriptor	59
Report Descriptor	60
Choosing a Device Driver	62
Minimum I/O Device	63
Enhancing the Minimum Device	64
Alternate-Speed Descriptors	66
Descriptors for a Feature-Rich I/O Device	67
Additional I/O Device Responsibilities	69
Chapter Summary	71

Chapter 4 Choosing a USB I/O Device

Putting the Pieces Together	74
Start with a Transceiver	74
... Add a Serial Interface Engine	75
... Add a Protocol Controller	80
... Finally, Add Real-World I/O	82
Custom ASIC	87
What is USB Semiconductor Intellectual Property (SIP)?	88
Various kinds of USB SIP are available	88
What you should look for in USB SIP	88
What you should look for in a USB SIP vendor	90
Fixed-Function Devices	91
Selection Criteria	92
Chapter Summary	93

Chapter 5 I/O Device Development Environment

Development Tools	96
Target Implementations	98
A Bond-Out Example	99
A Debug Monitor Example	102
An Integrated Debug Monitor Example	103
A USB Peripheral Example	104
A USB ASIC Example	105

Firmware Development Tools	106
PC Host Development Tools	108
USB Software Tools	109
USB View	109
Hidview	110
HID Descriptor Tool	111
Single-Stepping of USB Enumeration	112
USB Hardware Tools	114
Chapter Summary	120
Chapter 6 PC Host Software	
Visual Basic Review	123
Example 1: USB Device Display	126
Step 1: Human Interface Design	128
Step 2: Initializing Program	130
Step 3: Enumerating a Host Controller	131
Step 4: Descriptor Display	135
Example Summary	138
Example 2: Display Human Interface Devices	138
Step 1: Human Interface Design	138
Step 2: Initializing Program	139
Step 3: Displaying HID Information	141
Example Summary	141
Visual C++ Review	142
Example 1: USB Device Display	143
Step 1: Human Interface Design	144
Step 2: Initializing Program	145
Step 3: Enumerating a Host Controller	146
Step 4: Descriptor Data Collection	150
Example Summary	152
Example 2: Display Human Interface Devices	152
Step 1: Human Interface Design	153
Step 2: Initializing Program	153
Step 3: Displaying HID Information	155
Example Summary	155
Chapter 7 Design Example: Buttons and Lights	
Design Example: Buttons and Lights	158
Step 1: Designing the Hardware	159
Step 2: Completing the Descriptors	161
Step 3: Implementing Microcontroller Code	163

Step 4: Attaching an Empty USBSIMM to the PC Host	180
Step 5: Debugging I/O Device Hardware and Software	181
Step 6: Writing the PC Host Application	184
Design Summary	185
Chapter Summary	186

Chapter 8 Completing the Basic Design

Handling Power Requirements	187
Responding to a Suspend	188
Generating a Wakeup Event	189
Getting a Vendor ID	190
USB IF Compliance Overview	191
USB IF Testing Details	193
Interoperability	193
Interoperability Additions for High-Speed Testing	195
USBCheck	196
USBCheck Additions for High-Speed Testing	198
Full- and Low-Speed Signal Quality	198
Inrush Current	201
Power Consumption	201
High-Speed Electrical Testing	201
High-Speed Electrical Testing Equipment	202
Test Fixture	203
High-Speed Signal Quality	204
Receiver Sensitivity	206
Microsoft WHQL USB Testing Overview	210
Microsoft WHQL Testing Details	211
Common Device Problems Uncovered During Testing	213
Chapter Summary	214

Chapter 9 Expanding the Basic Design

What We Have Built	215
Extending the Reports	220
Adding Reports	221
Adding Interfaces	222
Changing the Report Format	226
Cutting the USB Cable	228
Using a High-Level Language	232
Changing the USB Microcontroller	233
Changing the Real-World I/O Interface	238
USB-to-Smart Card Design Example	239
USB-to-RS232 Connection	240
Chapter Summary	241

Chapter 10 Building I/O Bridges

Design of a USB-to-RS232 Bridge	243
Design of a Serial Communications Peripheral	249
A Look at Communications Standards	250
Direct Line Control Modem Example	251
Removing the RS232 Connection	252
Moving Command Set Interpretation to the PC Host	253
Removing the DSP	254
Can Anything Else Be Removed or Simplified?	254
Results of Design Optimization	257
Migration from ISA	260
IN and OUT Are Special	263
Building an ISA Card	263
Plug and Play ISA	264
USB-to-ISA Bridge	265
Parallel Device Examples	269
Floppy Disk Drive	269
Hard Disk Drive	272
SCSI Devices	273
USB-to-LAN Bridges	274
Bridging to Other PCs	275
Chapter Summary	277

Chapter 11 Moving a Lot of Data

A Block I/O Example	281
Step 1: Design the Hardware	281
Step 2: Complete the Descriptors	281
Step 3: Implement Microcontroller Code	283
Step 4: The BlockIO Device Driver	287
Step 5: The Application Program	297
Step 6: Installing our BlockIO Device	300
Welcome to the Kernel World	302
EZ-USB Autoloader	302
A Filter Driver	306
Display USB Enumeration Transactions	309
Two Keyboards	311
Using a Windows-Supplied Device Driver	313
Chapter Summary	314

Chapter 12 I Like the Sound of That!

Describing Hardware Using Descriptors	315
Audio Control Interface	315
Audio Streaming Interface	318

Implementing the I/O Device Firmware	321
Upgrading to 16-bit Stereo	324
Dedicated Speaker Solution	326
Audio Input via a Microphone	328
CD Quality Sound Input and Output	329
TUSB3200 Architecture	330
TUSB3200 Evaluation Module	331
Development Tools	332
Getting Started with TUSB3200 Programming	333
Sample Pseudocode for STC Initialization	333
An Internet Telephone	336
Desktop Business Audio	338
MIDI Overview	341
MIDI Protocol	342
MIDI File Format	343
MIDI Synthesizers	343
MIDI Hardware Interface	344
USB-Enhanced MIDI	346
Chapter Summary	347
 Chapter 13 I Can See You!	
Digital Video Application	350
Sizing Video Data	351
Video Compression Is Essential	352
Example 1: Videoconferencing Camera	354
Example 2: Composite Video	356
Example 3: Digital Video Creation	358
Windows Video Software—DirectShow	361
DirectShow Projects	363
USB-Enabled Video Applications	368
Digital Microscope	368
Biometrics	369
Fingerprint Identification	370
IriScan Application	371
Chapter Summary	372
 Chapter 14 Hubs—The Inside Story	
Full-/Low-Speed Hub	373
Hub Repeater	374
Hub Controller	376
Power Control	378
Full-/Low-Speed Hub Summary	380
High-/Full-/Low-Speed Hub	381

Building a Compound Device	386
Design Example	387
Step 1: Adding a Hub	389
Step 2: Adding I/O Devices	391
Step 3: Extensible Design	392
Chapter Summary	394
Chapter 15 Portable and Handheld Designs	
A Security Key	396
Remote Data Collection	398
More Portable Data Storage	399
Data Storage Technologies	400
Accessing Data Storage Devices	404
MP3 Player	406
Digital Still Camera	410
Personal Digital Assistant	416
Chapter 16 But I Don't Do Windows!	
The Linux Kernel	421
USB Features	423
Buttons-and-Lights Example	423
The VxWorks Kernel	426
Real-Time Determinism	428
High-Performance Microkernel Design	430
Scaleable Run-Time Software	430
USB in VxWorks	431
Components Provided in Source Code	432
Developing a Client Driver for an I/O Device under VxWorks	434
EEPROM Loader	436
Chapter Summary	437
Appendix A About the CD-ROM	439
Appendix B USB Microcontroller Interfacing Ideas	441
The I2C Interface	441
The I2C Specification	442
I2C Summary	446
Thermometer Applications	447
Example 1: Reading Temperatures	447
Example 2: Adding Temperature Limits	450
Example 3: Using a Multidrop Thermometer	451
Thermometer Applications Summary	453

xviii Contents

Infrared Subsystems	453
PC Industry IR Standards	454
Example 1: IrDA Data	454
Example 2: IrDA Control	458
Example 3: Consumer Industry IR	462
Infrared Subsystems Summary	465
Connecting to the Real World	466
Output Signal Amplification	466
Controlling a Motor	468
Example 1: Stepper Motor	468
Example 2: DC Motor	473
Example 3: Lighting Panel	474
Analog Signal Interfacing	478
Analog Conversion Examples	478
Sensor Inputs	483
Data Acquisition and Instrumentation	485
USB Module Examples	486
USB Industrial Series Example	490
Chapter Summary	492
Index	493